

## Scholarship program

Tuesday 27th, December, 2016

Pamela Andrea Figueroa Peñaranda Passport# 32864303

Pamela Andrea Figueroa Peñaranda:

You are cordially invited by FundAV organization to participate in the 2017 edition of UBM's event "Game Developers Conference" at San Francisco City, California, from febraury 27th to march 3rd, 2017.

The game developers conference is the biggest game development event in U.S.A. It is open to the industry and to the public. Events include a festival, workshops, conferences, keynotes, an expo area, and numerous social events.

Game Developers Conference is held at Moscone Center. The expo area offers direct access to providers of services and products specific for game developers, and a unique opportunity to play and preview the latest innovative video games and rub shoulders with the creators of the newest games, as well as legends from across the industry.

This year, UBM maintains their scholarship program for the GDC17. The program distribute passes to GDC17 through institutions and organizations worldwide. FundAV through its Game-WorkJam entrepreneurship program is part of this organizations network and you've been selected for a full pass to GDC17 with access to workshop days, conference area and expo.

FundAV is a not-for-profit organization serving individuals who create video games, and is dedicated to improving developers' careers and lives through community, professional development, and advocacy. Game Work Jam is a free entrepreneurship and colaborative development training program. GDC has been donating passes for students since 2001.

We sincerely hope that you will enjoy the event, and will take all the opportunities to learn and evolve.

Sincerely,

Facundo Mounes Presidente de FundAV Dni: 29906502 www.fundav.com